

# On Approximating the Smallest Enclosing Bregman Balls

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## ABSTRACT

We present a generalization of Bădoiu and Clarkson’s algorithm [3] for computing a  $(1 + \epsilon)$ -approximation of the smallest enclosing ball of a point set equipped with a Bregman divergence as a distortion measure.

### Categories and Subject Descriptors

I.3.5 [Computer Graphics]: Computational Geometry and Object Modeling—*Geometric algorithms, languages, and systems*

### General Terms:

Algorithms, Theory

### Keywords

Minimum enclosing ball, core-set, Bregman divergence

## 1. INTRODUCTION

Given a set  $\mathcal{S} = \{\mathbf{s}_i\}_{i=1}^n$  of  $d$ -dimensional points, we are interested in finding a center point  $\mathbf{c}^*$  of  $\mathcal{S}$ , where the “distance” measure  $d(\cdot, \cdot)$  between any two points of  $\mathcal{S}$ , is a divergence (also called distortion<sup>1</sup>). Two optimization criteria may be considered for finding such a center: MINAVG which minimizes the *average divergence* or MINMAX which minimizes the *maximal divergence* ( $\mathbf{c}^* = \operatorname{argmin}_{\mathbf{c}} d(\mathbf{c}, \mathcal{S})$ , where  $d(\mathbf{c}, \mathcal{S})$  denote the divergence from  $\mathbf{c}$  to the furthest point of  $\mathcal{S}$ :  $d(\mathbf{c}, \mathcal{S}) = \max_i d(\mathbf{c}, \mathbf{s}_i)$ ). These problems have been widely studied in computational geometry (1-center problem), computational statistics (1-point estimator), and machine learning (1-class classification). It is known that for the squared Euclidean distance ( $L_2^2$ ) the *centroid*  $\frac{1}{n} \sum_{i=1}^n \mathbf{s}_i$  is the MINAVG( $L_2^2$ ) center [2]. For the Euclidean distance  $L_2$ , the *circumcenter* of  $\mathcal{S}$  is the MINMAX( $L_2$ ) center, and the *Fermat-Weber point* is the MINAVG( $L_2$ ) center (see Figure 1). Finding the circumcenter of the unique smallest enclosing ball of  $\mathcal{S}$  is weakly polynomial, and can be solved efficiently either numerically using second-order cone programming (SOCP), or combinatorially using a recent ball deflating heuristic, up to dimension 1000 and more [1].

## 2. BREGMAN DIVERGENCES

In computational machine learning, the  $L_2$  geometric distance seldomly reflects the distance between two  $d$ -dimensional

\*<http://www.csl.sony.co.jp/person/nielsen/BregmanBall>

<sup>1</sup>Symmetry and triangle inequality properties may not hold.

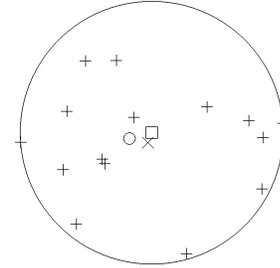


Figure 1: Three centers of a point set: centroid ( $\times$ ), circumcenter ( $\square$ ) and Fermat-Weber point ( $\circ$ ).

points. A more general distance framework, known as *Bregman divergences*, is rather used. Bregman divergences  $D_F$  are parameterized families of distortions defined on a convex domain  $\mathcal{X} \subseteq \mathbb{R}^d$  for strictly convex and differentiable functions  $F$  on  $\operatorname{int}(\mathcal{X})$  (Figure 2) as  $D_F(\mathbf{p}, \mathbf{q}) = F(\mathbf{p}) - F(\mathbf{q}) - \langle \mathbf{p} - \mathbf{q}, \nabla F(\mathbf{q}) \rangle$ , where  $\nabla F$  denotes the gradient operator, and  $\langle \cdot, \cdot \rangle$  the inner product (dot product). Informally speaking, a Bregman divergence  $D_F$  is the tail of a Taylor expansion of  $F$ . Bregman divergences include the squared Euclidean distance  $D_F(\mathbf{p}, \mathbf{q}) = \|\mathbf{p} - \mathbf{q}\|^2$  ( $F(\mathbf{x}) = \|\mathbf{x}\|^2$ ), the Kullback-Leibler divergence (also known as the Information divergence)  $D_F(\mathbf{p}, \mathbf{q}) = \sum_{i=1}^d p_i \log \frac{p_i}{q_i}$  ( $F(\mathbf{x}) = \sum_{i=1}^d x_i \log x_i$  the negative entropy defined on the  $d$ -simplex), and the Itakura-Saito divergence  $D_F(\mathbf{p}, \mathbf{q}) = \sum_{i=1}^d (\frac{p_i}{q_i} - \log \frac{p_i}{q_i} - 1)$  ( $F(\mathbf{x}) = -\sum_{i=1}^d \log x_i$  defined on  $\mathbb{R}_+^d$ ). Bregman divergences define two families of Bregman balls:  $\mathcal{B}_{\mathbf{c}, r} = \{\mathbf{x} \in \mathcal{X} : D_F(\mathbf{c}, \mathbf{x}) \leq r\}$  and  $\mathcal{B}'_{\mathbf{c}, r} = \{\mathbf{x} \in \mathcal{X} : D_F(\mathbf{x}, \mathbf{c}) \leq r\}$ , that are not necessarily convex nor identical (Figure 3). For a point set  $\mathcal{S}$ , the two smallest enclosing balls  $\mathcal{B}^*(\mathcal{S})$  and  $\mathcal{B}'^*(\mathcal{S})$  have been shown to be unique [4]. Bregman balls have many important applications in machine learning. For example, finding the minimum enclosing Itakura-Saito ball

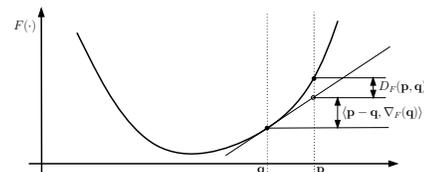


Figure 2: Visualizing the convex function  $F$  and its associated Bregman divergence  $D_F(\cdot, \cdot)$ .

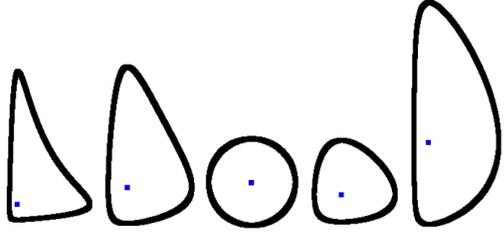


Figure 3: Examples of Itakura-Saito ( $\times 2$ ), squared Euclidean ( $\times 1$ ) and Kullback-Leibler ( $\times 2$ ) balls.

is used to find the closest signal to a set of given signals in speech recognition [4].

### 3. APPROXIMATION ALGORITHMS

Bădoiu and Clarkson [3] introduced the notion of core-sets for balls. An  $\epsilon$ -core-set  $\mathcal{C}$  for the MINMAX ball of  $\mathcal{S}$  is a subset  $\mathcal{C} \subseteq \mathcal{S}$  such that the circumcenter  $\mathbf{c}$  of the MINMAX ball of  $\mathcal{C}$  is such that  $d(\mathbf{c}, \mathcal{S}) \leq (1 + \epsilon)r^*$ , where  $r^*$  is the radius of the smallest enclosing ball of  $\mathcal{S}$ . They show that core-set sizes are *independent* of the dimension, and of size bounded by  $\frac{2}{\epsilon}$ . Further, they described a simple guaranteed  $O(\frac{dn}{\epsilon^2})$ -time  $(1 + \epsilon)$ -approximation algorithm. Applying this algorithm to “skewed” divergences does not make sense and yield poor results [4]. In [4], we generalize their approximation algorithm to *arbitrary* Bregman divergences: BBC.

Choose at random  $\mathbf{c} \in \mathcal{S}$

for  $t = 1, 2, \dots, T$  do

$$\mathbf{s} \leftarrow \arg \max_{\mathbf{s}' \in \mathcal{S}} D_F(\mathbf{c}, \mathbf{s}')$$

$$\mathbf{c} \leftarrow \nabla_F^{-1} \left( \frac{t}{t+1} \nabla_F(\mathbf{c}) + \frac{1}{t+1} \nabla_F(\mathbf{s}) \right)$$

### 4. EXPERIMENTS AND CONCLUSION

Figure 4 presents our experiments for Itakura-Saito and Kullback-Leibler divergences. Empirical studies suggest that the theoretical convergence is well below the upper bound  $\frac{1}{T}$  of [3]. Figure 5 depicts the observed convergence rate for the Kullback-Leibler divergence. Banerjee et al. [2] proved that  $\text{MINAVG}(D_F)$  is always the centroid whatever the Bregman divergence, and described a bijection between Bregman divergences and the exponential families in statistics. We exhibit yet another bijection between Bregman divergences and functional averages of core-sets [4].

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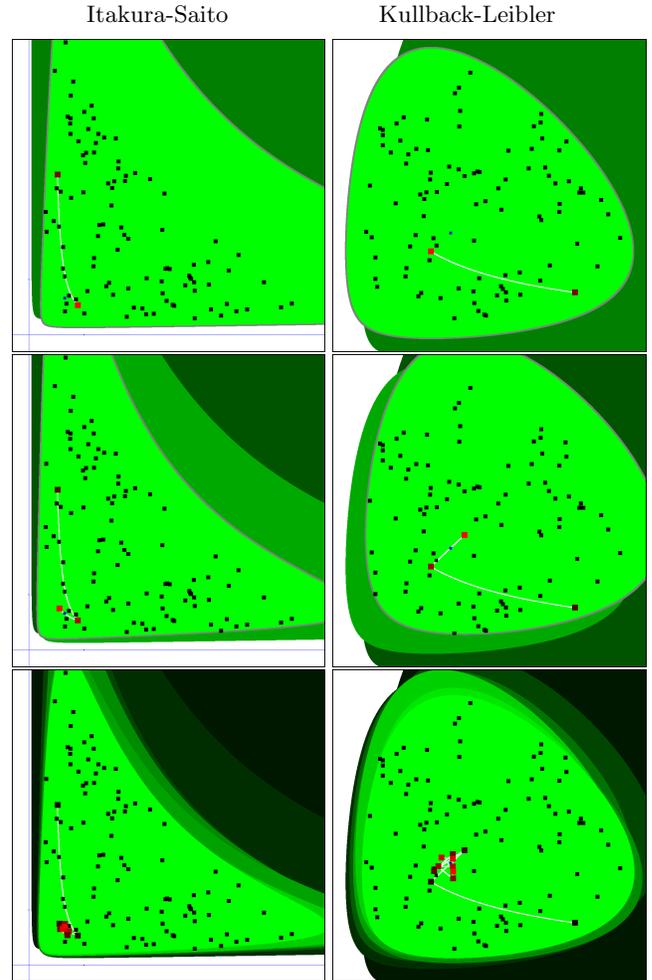


Figure 4: Algorithm BBC: Bregman enclosing balls after the first, second, and 10th iteration for the Itakura-Saito and Kullback-Leibler divergences. White lines depict the geodesics followed by  $\mathbf{c}$ .

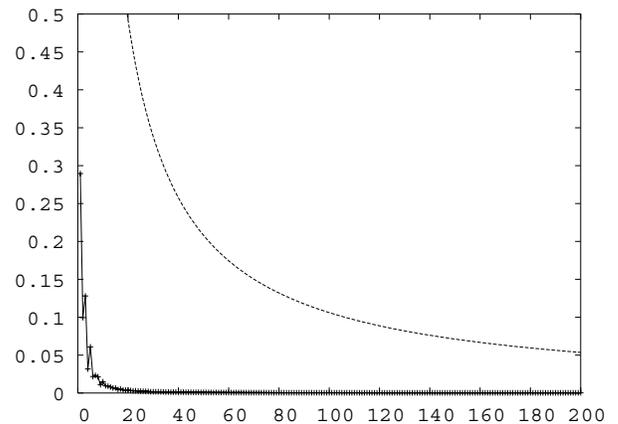


Figure 5: Convergence rate for the Kullback-Leibler divergence:  $n = 1000$ ,  $d = 2$  on 100 runs. Plain curve represent  $\frac{D_F(\mathbf{c}^*, \mathbf{c}) + D_F(\mathbf{c}, \mathbf{c}^*)}{2}$ , and dashed curve is the  $\frac{1}{T}$  upperbound for  $L_2^2$  [3].